# ÁGOSTON TÖRÖK

### researcher & data scientist

@ torokagoston@gmail.com

Budapest, HU

% agostontorok.github.io

@torokagoston



# **EXPERIENCE**

### Data scientist

#### Synetiq Itd.

Aug 2015 - ongoing

**9** Budapest, HU

Understanding human emotions in biosignal data with machine learning and statistical tools.

- Took part in the development of a large scale analysis pipeline that handles 200 new testers' data every month
- Used hidden Markov modeling to find emotional states
- Built a recurrent neural network to predict the likeability of an ad

### Junior research fellow

## **Brain Imaging Centre, RCNS, Hungarian Academy of Sciences**

Sept 2013 - ongoing

Budapest, HU

Establishing own research direction on the field of spatial cognition.

- Learnt to use and analyze EEG, eyetracking, and behavioural data
- Won 4 research grants, 5 travel grants and took part in several research projects in Europe and overseas
- Done research projects at UCL: UTexas, Austin, Aix-Marseille University, Technion, University of Oldenburg

#### Lecturer

#### **Eötvös Loránd University**

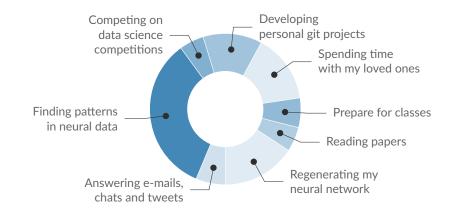
₩ Jan 2012 - ongoing

Budapest, HU

I am teaching courses and supervise thesis works every semester

- Teaching research methodology, multivariate statistics, labworks in cognitive psychology, spatial cognition
- Three of my students gave talk on conferences and competed in the topic of their thesis

# A DAY OF MY LIFE



# LIFE PHILOSOPHY

"Everything is theoretically impossible, until it is done."

# MOST PROUD OF

# Committee chair

Invited co-chair of the technical program committee of CogInfoCom2016



#### **Invited** speaker

I was honoured to be invited by Prof. Hans Colonius to give a talk at the University of Oldenburg



#### Interdisciplinary link

I successfully worked together with informaticians, geographers, psychologists, linguists, and mathematicians

# STRENGTHS

Hard-working (17/24)

Creative

Fast learner

EEG

Python

HR Eyetracking

**CAVE** HMD

GSR

LANGUAGES

Matlab **Augmented Reality** 

Hungarian **English** Italian



Unity3D

# **EDUCATION**

# PhD in Psychology Science

**Eötvös Loránd University** 

Sept 2011 - ongoing

Topic: Spatial perception and cognition

M.A. in Psychology

**Eötvös Loránd University** 

## Sept 2006 - June 2011

# **SELECTED PUBLICATIONS**

# Journal Articles

- Honbolygó, Ferenc et al. (2016). "ERP correlates of prosody and syntax interaction in case of embedded sentences". In: Journal of Neurolinguistics 37, pp. 22-33.
- Török, Ágoston, Daniel Mestre, et al. (2015). "It sounds real when you see it. Realistic sound source simulation in multimodal virtual environments". In: Journal on Multimodal User Interfaces 9.4, pp. 323-331.
- Török, Ágoston, Orsolya Kolozsvári, et al. (2014). "Effect of stimulus intensity on response time distribution in multisensory integration". In: Journal on Multimodal User Interfaces 8.2, pp. 209–216.
- Török, Ágoston, T Peter Nguyen, et al. (2014). "Reference frames in virtual spatial navigation are viewpoint dependent". In: Frontiers in human neuroscience 8.

# Conference Proceedings

- Török, Ágoston, Andrea Kobor, et al. (2015). "Location of a visual object is processed in multiple frames of reference: An ERP study". In: Perception. Vol. 44. Sage Publications Ltd 1 Olivers Yard, 55 City Road, London Ec1y 1sp, England, pp. 313-313.
- Persa, György et al. (2014). "Experimental framework for spatial cognition research in immersive virtual space". In: Cognitive Infocommunications (CogInfoCom), 2014 5th IEEE Conference on. IEEE, pp. 587-593.
- Török, Ágoston, István Sulykos, et al. (2014). "Comparison between wireless and wired EEG recordings in a virtual reality lab: Case report". In: Cognitive Infocommunications (CogInfoCom), 2014 5th IEEE Conference on. IEEE, pp. 599-603.
- Török, Ágoston, Zsuzsanna Tóth, et al. (2013). "Integration of warning signals and signaled objects to a multimodal object: A pilot study". In: Cognitive Infocommunications (CogInfoCom), 2013 IEEE 4th International Conference on. IEEE, pp. 653-658.
- Török, Ágoston, KK Asbóth, et al. (2012). "Intensity dependent interaction in audiovisual integration". In: Cognitive Infocommunications (CogInfoCom), 2012 IEEE 3rd International Conference on. IEEE, pp. 469-473.

# SCHOLARSHIPS & AWARDS

- 2016 Qusp prize at the IEEE Brain & Vision Hackathon
- 2016 28th place on the Senior Data Science competition
- 2015 2nd place at the Painter Prize at Cognitive Science Arena
- 2013 Campus Hungary Scholarship
- 2011 Scholarship by the Student Union of Benedictine Schools
- 2010 Scholarship granted by the Republic

# **PROJECTS**

# The significance of spatial reference frames in cognitive visualization

### **ELTE Multidisciplinary Grant**

Jul '16 - ongoing

**9** Budapest, HU

Using eyetracking and virtual/augmented reality to find new ways for cartographic visualization

• Building a custom paradigm in Unity 3D and analyse the data in R

# Neurocogspace

#### KTIA-AIK-12-1-2013-0037

Creating a new virtual research platform where researchers can work together

- Took part in the development of a custom xml interface for Virca
- Studied EEG recording during locomotion

# The gender dimension in Conceptual Modeling

#### EU Fp7 - 262044

**Sept** '14 - Jan '15

**♥** Technion, Haifa, Israel

Researching gender dimensions in navigation

• Built a conceptual model in OPM for the neural background of navigation

## **VERTAX**

# EU Fp7 - 262044

Sept '14 - Dec '14 ♥ UCL, London, UK

Studied distance perception on the vertical axis in virtual reality

• Found the explanation for the vertical distance illusion

### **VENTRIVIR**

#### EU Fp7 - 262044

Studied how in-car warning systems interact with attention

• Designed a virtual reality paradigm in Unity3D

## **AVIVIR**

## EU Fp7 - 262044

Studied the audio-visual integration in virtual reality

 Validated a low-cost protocol for immersive sound experience in VR