

ÁGOSTON TÖRÖK

researcher & data scientist

@ torok.agoston@gmail.com

+36-20-373-2656

agostontorok.github.io

@torokagoston



EXPERIENCE

Lead data scientist

AGT Group R&D GmbH

Jan 2018 – ongoing

Darmstadt, DE

- We are building a next generation IoT Analytics Platform for sports and entertainment using state-of-the-art machine learning tools.

Data scientist and R&D Lead

Synetiq Ltd.

Aug 2015 – Jan 2018

Budapest, HU

- Took part in the development of a large scale analysis pipeline that handles 200 new testers' physiological data every month.
- Functioned as the R&D Lead and was responsible for the growth of the company "know-how".

Research fellow

Institute for Computer Science and Control, Hungarian Academy of Sciences

Jan 2017 – Dec 2017

Budapest, HU

- Developed a research program to study the cognitive aspects of autonomous cars.
- Taught Multivariate statistics, Introduction to spatial cognition, and supervised thesiswork at ELTE.

Research associate

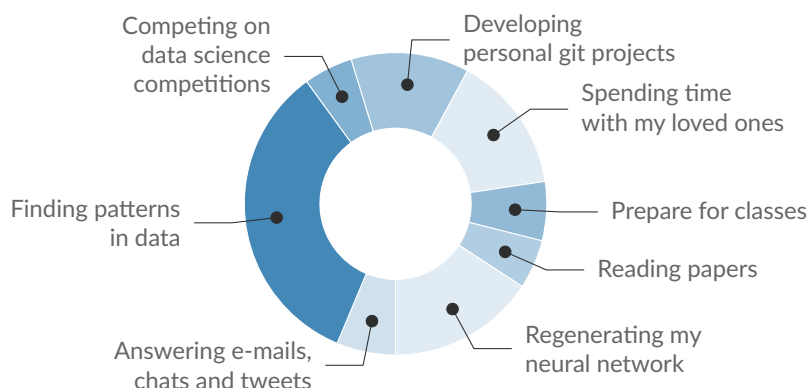
Brain Imaging Centre, RCNS, Hungarian Academy of Sciences

Sept 2013 – Dec 2016

Budapest, HU

- Won 4 research grants, 5 travel grants and took part in several research projects in Europe and overseas.
- Done research projects at UCL; UTexas, Austin, Aix-Marseille University, Technion, University of Oldenburg.

A DAY OF MY LIFE



LIFE PHILOSOPHY

"Everything is theoretically impossible, until it is done."

MOST PROUD OF



Leading a team

I've been leading a team of four people with a wide variety of expertise



Keynote speaker

I was honoured to be invited to give a plenary talk at IEEE Cognitive Incommunications Conference 2017



Interdisciplinary link

I successfully worked together with engineers, geographers, psychologists, linguists, and mathematicians

STRENGTHS

Hard-working (17/24)

Creative

Fast learner

EEG

GSR

HR

Eyetracking

Python

R

Matlab

JS

Unity3D

HMD

CAVE

Augmented Reality

LANGUAGES

Hungarian

English

Italian



EDUCATION

PhD in Cognitive Psychology

Eötvös Loránd University

Sept 2011 – Dec 2016

Thesis: Spatial perception and cognition, insights from experiments in virtual reality

M.A. in Cognitive Psychology

Eötvös Loránd University

Sept 2006 – June 2011

SELECTED PUBLICATIONS

Journal Articles

- Török, Ágoston, Andrea Kóbor, et al. “Temporal dynamics of object location processing in allocentric reference frame”. In: *Psychophysiology*, n/a–n/a. ISSN: 1469-8986. DOI: 10.1111/psyp.12886.
 - Nadasdy, Zoltan et al. (2017). “Context-dependent spatially periodic activity in the human entorhinal cortex”. In: *Proceedings of the National Academy of Sciences*. DOI: 10.1073/pnas.1701352114.
 - Török, Ágoston, Elisa Raffaella Ferrè, et al. (2017). “Up, Down, Near, Far: An Online Vestibular Contribution to Distance Judgement”. In: *PLOS ONE* 12.1, pp. 1–12. DOI: 10.1371/journal.pone.0169990.
 - Honbolygó, Ferenc et al. (2016). “ERP correlates of prosody and syntax interaction in case of embedded sentences”. In: *Journal of Neurolinguistics* 37, pp. 22–33.
 - Török, Ágoston, Daniel Mestre, et al. (2015). “It sounds real when you see it. Realistic sound source simulation in multimodal virtual environments”. In: *Journal on Multimodal User Interfaces* 9.4, pp. 323–331.
 - Török, Ágoston, Orsolya Kolozsvári, et al. (2014). “Effect of stimulus intensity on response time distribution in multisensory integration”. In: *Journal on Multimodal User Interfaces* 8.2, pp. 209–216.
 - Török, Ágoston, T Peter Nguyen, et al. (2014). “Reference frames in virtual spatial navigation are viewpoint dependent”. In: *Frontiers in human neuroscience* 8.
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Conference Proceedings

- Török, Ágoston (2016). “From human-computer interaction to cognitive infocommunications: a cognitive science perspective”. In: *Cognitive Infocommunications (CogInfoCom), 2016 7th IEEE Conference on*. IEEE, pp. 343–348.
- Persa, György et al. (2014). “Experimental framework for spatial cognition research in immersive virtual space”. In: *Cognitive Infocommunications (CogInfoCom), 2014 5th IEEE Conference on*. IEEE, pp. 587–593.
- Török, Ágoston, István Sulykos, et al. (2014). “Comparison between wireless and wired EEG recordings in a virtual reality lab: Case report”. In: *Cognitive Infocommunications (CogInfoCom), 2014 5th IEEE Conference on*. IEEE, pp. 599–603.

SCHOLARSHIPS & AWARDS

- 2017 - Best Session Award at IEEE CIC 2017
- 2017 - 1st place at the Telekom Leading Data Hackathon
- 2016 - Qusp prize at the IEEE Brain & Vision Hackathon
- 2016 - 28th place on the Senior Data Science competition
- 2013 - Junior researcher fellowship, Hungarian Academy of Sciences
- 2013 - Campus Hungary Scholarship
- 2011 - Scholarship by the Student Union of Benedictine Schools
- 2010 - Scholarship granted by the Republic

PROJECTS

Twisted Gravity: Assessing visuo-vestibular cues integration for the perception of gravity

[EPS, UK](#)

 Jan '17 - ongoing  London, UK

We study gravity perception using Oculus Rift and galvanic vestibular stimulation

The significance of spatial reference frames in cognitive visualization

[ELTE Multidisciplinary Grant](#)

 Jul '16 - ongoing  Budapest, HU

Using eyetracking and virtual reality to find new ways for cartographic visualization

Neurocogspace

[KTIA-AIK-12-1-2013-0037](#)

 Jun '13 - May '15  Budapest, HU

Creating a new virtual research platform where researchers can work together

- Took part in the development of a custom xml interface for Virca
 - Studied EEG recording during locomotion
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The gender dimension in Conceptual Modeling

[EU Fp7 - 262044](#)

 Sept '14 - Jan '15  Technion, Haifa, Israel

Researching gender dimensions in navigation

- Built a conceptual model in OPM for the neural background of navigation
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VERTAX

[EU Fp7 - 262044](#)

 Sept '14 - Dec '14  UCL, London, UK

Studied distance perception on the vertical axis in virtual reality

- Found the explanation for the vertical distance illusion
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VENTRIVIR

[EU Fp7 - 262044](#)

 May '14 - Sept '14  Aix-Marseille Univ., FR

Studied how in-car warning systems interact with attention

- Designed a virtual reality paradigm in Unity3D
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